

MMO Switch to Cruise Standby Mode by OBCP  
 File: JX-FCP-001.xls  
 Author: a.dietz-bc



## Procedure Summary

### Objectives

The objective of this OBCP is to switch MMO to the MMO cruise standby mode (of the MMO cruise active mode) from the MMO cruise dormant mode.

Note the MMO will be first brought to the MMO to cruise initial mode and call OBCP "MMO Operational Heater Control Start" which will then command the MMO in cruise standby mode.

The OBCP has an invocation parameter which defines which MMO side shall be switched-on, CNV-A or CNV-B.

### Summary of Constraints

n/a

### Spacecraft Configuration

#### Start of Procedure

MMO in Cruise Dormant Mode

#### End of Procedure

MMO in Cruise Standby Mode

### Reference File(s)

#### Input Command Sequences

#### Output Command Sequences

AJXF001A

AJXF001B

### Referenced Displays

<b>ANDs</b>	<b>GRDs</b>	<b>SLDs</b>
DJXA0001		(None)

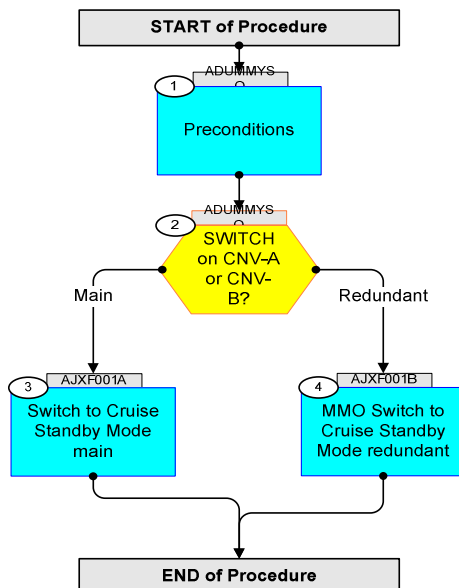
### Configuration Control Information

DATE	FOP ISSUE	VERSION	MODIFICATION DESCRIPTION	AUTHOR	SPR REF
20/02/2017		1	Created	a.dietz-bc	
03/04/2017		2	Declaration of preconditions as dummy sequence.	a.dietz-bc	
13/12/2017		3	Update after SVT-1b: added commands to enable MMO HK SID 2.	a.dietz-bc	

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## Procedure Flowchart Overview



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Step	Label/Time	Activity/Remarks/Branch	CK	Display
<b>Beginning of Procedure</b>				
Beginning of Sequence				
<b>ADUMMYSQ</b> <b>Preconditions</b>  TimeTag type : B				
1		<b>Preconditions</b>  <b>Next step(s):</b> -> 2		
1.1		Check MMO in dormant mode   Check that the MMO is in Cruise dormant mode.		
		<b>Verify Telemetry</b> NPWD1601 MMO-CNV-A-ON-ST = On		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> NPWD1602 MMO-CNV-B-ON-ST = On		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> NRUD4002 MMO_CNV_A_RLY_ST-A = Heater		AND=DJXA0001 PKT=YCD0Z068
		<b>Verify Telemetry</b> NRUD3002 MMO_CNV_B_RLY_ST-A = Heater		AND=DJXA0001 PKT=YCD0Z068
2		<b>SWITCH on CNV-A or CNV-B?</b>  <b>Next step(s):</b> -> 3 Main -> 4 Redundant		
<b>ADUMMYSQ</b> End of Sequence				

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Step	Label/Time	Activity/Remarks/Branch	CK	Display
	<b>AJXF001A</b>	<b>MMO STB NOM OBCP</b>  Beginning of Sequence  TimeTag type : B <b>MPS Info below</b> State Initial = MMO_CRUISE_DORMANT State During = MMO_CRUISE_ACTIVE State Final = MMO_CRUISE_ACTIVE Duration = 00.05.00		
3		<b>Switch to Cruise Standby Mode main</b>  <b>Next step(s):</b> -> END		
	+00.00.00	<b>Execute Telecommand</b> <b>ZJXK4240 Start OBCP: MMO Switch to Standby Mode</b> TC Control Flags: GBM IL DSE --Y -- --- Command Parameters : <b>PKK00021 Nominal Redundant = Nominal</b>		
		Verify Packet Reception <b>YCDV36B4 DMS OBCP Load and Start Success</b> TM(5,1), APID 167 (10/7) PI1=14004 PI2=0		
		<b>NCDBFA4H</b> OBCP Identifier = 4240 <dec>		(None)
		The OBCP checks that all MMO temperatures are in their expected range and the MMO is not yet in Cruise Initial nor Dormant mode. It will then switch the MMO to Cruise Initial mode and check the MMO DMC status. Finally, the OBCP will start the OBCP 4243 "MMO Operational Heater Control Start".		
		The end of the OBCP will be signalled by the following event:		
		Verify Packet Reception <b>YCDV36B0 DMS OBCP has been stopped</b> TM(5,1), APID 167 (10/7) PI1=14000 PI2=0		
		<b>NCDBFA0H</b> OBCP Identifier = 4240 <dec>		(None)
		The start of the MMO Operational Heater Control Start OBCP will be signalled by the following event:		
		Verify Packet Reception <b>YCDV36B4 DMS OBCP Load and Start Success</b> TM(5,1), APID 167 (10/7) PI1=14004 PI2=0		
		<b>NCDBFA4H</b> OBCP Identifier = 4242 <dec>		(None)

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Step	Label/Time	Activity/Remarks/Branch	CK	Display
		The OBCP checks that the MMO is already in Cruise Initial mode, check the operational heater control status and the DRU temperature, before it starts the operational heater control.		
		The end of the OBCP will be signalled by the following event:		
		Verify Packet Reception <b>YCDV36B0 DMS OBCP has been stopped</b> TM(5,1), APID 167 (10/7) PII=14000 PI2=0		
		<b>NCDBFA0H</b> OBCP Identifier = <b>4242</b> <dec>		(None)
		The switch to MMO Cruise Standby mode should be finished within 5 minutes.		
		Verify Packet Reception <b>YCL0Z001 MMO HK</b> TM(3,25), APID 210 (13/2) PII=1 PI2=0		
		In addition, enable the generation of packet YCL0Z002 (MMO function status), SID 2. The default generation rate will be once every 64 seconds. Both MMO HK packets will be received on VC2.		
	+00.05.00	<b>Execute Telecommand</b> <b>ZCL00305 CPL Enable HK Telemetry Generation</b> TC Control Flags: GBM IL DSE --Y -- --- Command Parameters : <b>PCG03011 HK Packet Structure ID = 2</b> <dec>		
		Verify Packet Reception <b>YCL0Z002 MMO function status</b> TM(3,25), APID 210 (13/2) PII=2 PI2=0		
		Verify that the MMO is in Cruise standby mode, whereas only CNV-A shall be switched-on.		
		<b>Verify Telemetry</b> <b>NPWD1601 MMO-CNV-A-ON-ST</b> = On		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> <b>NPWD1602 MMO-CNV-B-ON-ST</b> = Off		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> <b>NRUD4002 MMO_CNV_A_RLY_ST-A</b> = Main		AND=DJXA0001 PKT=YCD0Z068
		<b>Verify Telemetry</b> <b>NRUD3002 MMO_CNV_B_RLY_ST-A</b> = Main		AND=DJXA0001 PKT=YCD0Z068

Status : Version 3 - Updated

Last Checkin: 13/12/2017

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Step	Label/Time	Activity/Remarks/Branch	CK	Display
<b>AJXF001A</b>		End of Sequence		
<b>AJXF001B</b>		Beginning of Sequence  MMO TO STB RED OBCP  TimeTag type : B MPS Info below State Initial = MMO_CRUISE_DORMANT State During = MMO_CRUISE_ACTIVE State Final = MMO_CRUISE_ACTIVE Duration = 00.05.00		
4		MMO Switch to Cruise Standby Mode redundant  Next step(s): -> END		
	+00.00.00	Execute Telecommand ZJXK4240 Start OBCP: MMO Switch to Standby Mode TC Control Flags: GBM IL DSE --Y -- --- Command Parameters : PKK00021 Nominal Redundant = Redundant		
		Verify Packet Reception YCDV36B4 DMS OBCP Load and Start Success TM(5,1), APID 167 (10/7) PI1=14004 PI2=0		
		NCDBFA4H OBCP Identifier = 4240 <dec>		(None)
		The OBCP checks that all MMO temperatures are in their expected range and the MMO is not yet in Cruise Initial nor Dormant mode. It will then switch the MMO to Cruise Initial mode and check the MMO DMC status. Finally, the OBCP will start the OBCP 4243 "MMO Operational Heater Control Start".		
		The end of the OBCP will be signalled by the following event:		
		Verify Packet Reception YCDV36B0 DMS OBCP has been stopped TM(5,1), APID 167 (10/7) PI1=14000 PI2=0		
		NCDBFA0H OBCP Identifier = 4240 <dec>		(None)
		The start of the MMO Operational Heater Control Start OBCP will be signalled by the following event:		
		Verify Packet Reception YCDV36B4 DMS OBCP Load and Start Success TM(5,1), APID 167 (10/7) PI1=14004 PI2=0		
		NCDBFA4H OBCP Identifier = 4242 <dec>		(None)

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		The switch to MMO Cruise Standby mode should be finished within 5 minutes.		
		Verify Packet Reception <b>YCL0Z001 MMO HK</b> TM(3,25), APID 210 (13/2) PI1=1 PI2=0		
		In addition, enable the generation of packet YCL0Z002 (MMO function status), SID 2. The default generation rate will be once every 64 seconds. Both MMO HK packets will be received on VC2.		
	+00.05.00	<b>Execute Telecommand</b> <b>ZCL00305 CPL Enable HK Telemetry Generation</b> TC Control Flags: GBM IL DSE --Y -- --- Command Parameters : <b>PCG03011 HK Packet Structure ID = 2</b> <dec>		
		Verify Packet Reception <b>YCL0Z002 MMO function status</b> TM(3,25), APID 210 (13/2) PI1=2 PI2=0		
		Verify that the MMO is in Cruise standby mode, whereas only CNV-B shall be switched-on.		
		<b>Verify Telemetry</b> <b>NPWD1601 MMO-CNV-A-ON-ST</b> <b>= Off</b>		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> <b>NPWD1602 MMO-CNV-B-ON-ST</b> <b>= On</b>		AND=DJXA0001 PKT=YCD0Z066
		<b>Verify Telemetry</b> <b>NRUD4002 MMO_CNV_A_RLY_ST-A</b> <b>= Main</b>		AND=DJXA0001 PKT=YCD0Z068
		<b>Verify Telemetry</b> <b>NRUD3002 MMO_CNV_B_RLY_ST-A</b> <b>= Main</b>		AND=DJXA0001 PKT=YCD0Z068

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Step	Label/Time	Activity/Remarks/Branch	CK	Display
	<b>AJXF001B</b>	End of Sequence		
<b>End of Procedure</b>				